

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS				W B F CONVENTION CARD	
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)		OPENING LEADS STYLE				CATEGORY : GREEN	
1level : 7-17hcp 5+cards (rarely 4cards)			Lead		In Partner's Suit		
Response : New suit = NF, Jump raise = preemptive		Suit	3rd/5th,		Count (High = even, Low = odd)		
2♣ = ART F1, (Sup or Not sup, except passed hand)		NT	4th best		Count (High = even, Low = odd)		
2level : 9-16hcp 5+cards		Subseq			When count is clear, attitude lead		
Response : New suit = NF, Cue bid = F1, Jump raise = preemptive		Other : Ace/Queen asking attitude, King asking for count or unblock in NT					
1NT OVERCALL (2nd / 4th Live; Responses; Reopening)		LEADS				GENERAL APPROACH AND STYLE	
2nd : 15-18, 4th : 11-14		LEADS	VS. Suit		Vs. NT		
Response : System on		Ace	AKx(+), Ax(+)		Ax, AKJx(+)		
		King	Akx(+), KQx(+), Kx, AK		AkJ10(x) KQ109(x) , KQx(+)		
JUMP OVERCALLS (Style; Responses; Unusual NT)		Queen	QJ(+), QJx(+), Q(x)		AQJ(+), KQx(+), QJx(+), Q(x)		
1-suit : Preemptive wide range(depending on Vul/Seat)		Jack	HJ10(+), J10x(+), J(x)		HJ10(+), J10x(+), J(x)		
		10	H109(+), 10(x), 109(x)		H109(+), 10(x)		
2-suit : 2NT shows lowest unbid suits,		9	H98(+), 9(x)		H98(+), 9(x)		
(1♦)-3♣=♦+♣ not strong (1♦)-3♦=♦+♣ strong		Hi-x	Sx, HxS(x)(S), xxS(x)(S)		Sx, Sxx, SSxx(+)		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Lo-x	HxS(x)(S), xxS(x)(S)		HxS, HxxS(+), xxxS(+)		
Direct Cue Bids : shows top and bottom		SIGNALS IN ORDER OF PRIORITY					
(1♣)-2♣=54M (1♣)-2♦=55M (1♦)-2♦=55M			Partner's Lead	Declarer's Lead	Discarding		
(1♥)-2♥=♦+♣ (1♠)-2♠=♥+♣		Suit	Low = Encourage	Count	Odd/Even		
3♣ shows two highest-rank unbid suits			Count	Suit preference			
			Suit preference				
VS. NT (vs. Strong/Weak; Reopening; Natural)		NT	Low = Encourage	Reverse smith echo	Odd/Even		
1NT - 2♣ = Both Majors			Count	Count			
2♦ = Any one Major			Suit preference	Suit preference			
2♥ = ♥5+, m4+		Signals (including Trumps) :					
2♠ = ♠5+, m4+		Reverse smith echo in NT, UDCA carding					
2NT = Both minors							
DBL = Same value+		DOUBLES					
at passed hand, 4th seat DBL = 5m+4M		TAKEOUT DOUBLES (Style; Responses; Reopening)					
VS. PREEMTS (Double; Cue-bids; Jumps; NT Bids)		11+hcp					
Over 2♥/♠ - 2NT = 1NT opening hand (2♥)-3♥ = 5♠-5m		Responses : Jump = inv, Cue bid = F1					
4♣/♦ = ♣5+/♦5+ and OM5+ (2♥)-3♠ = 5-5m							
4NT : Both minors not strong (2♠)-3♠ = 5-5m							
X - Pass - 2NT = Lebenshol		SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣		Negative DBL through 4♥					
Strong (1♣/2♣) X = ♥, 1♦ = ♠,		Responsive DBL through 3♠					
1♥ = Same Color / 1♠ = Same Rank / 1NT / Same Shape		Maximal DBL 3♥					
		Support DBL/RDBL through 2♥					
Strong 2♣ - DBL = lead♣, 2NT = Both minors							
OVER OPPONENTS' TAKEOUT DOUBLE							
1♥-(X)-? 1NT/2♣ = 6+♣/♦, 2♦ = ♥ good raise 2♥ = ♥ bad raise							
1♠-(X)-? 1NT/2♣/2♦ =6+♣/♦/5+♥, 2♥/2♠ = ♠ Good/bad raise							

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	*	2	4♣	11-21hcp	1♠=F1, 3+♦, 1♥/♠=4+cds, F1 2♥=5♣-4+♥ 5-9 1NT=8-10, 2NT=10-11(12), 2♦=inv♣, , 2♣=6+♣ weak 2♣=GF♣ or GF bal, 3♣=4-8/♣5+, 3♦/3♥/3♣=7+cards weak	1♣-2♣-? 2♦ = 5+♣/4+♦ or bal or 4414 2♥/2♣ = 5+♣/4+M, 2NT = any 544 1♣-1M-2NT-3♣=Ask, then 3♦=3M, 4otherM	P-1m-1M-1NT-2♣ = Force 2♦ P-1X-1Y-1Z-2NT = Nat inv 1X-1Y-1Z-3A = 5Y+5A inv
1♦	*	4	4♣	11-21hcp	1♥/♠=F1, 2♣=FG♣ or FG bal 1NT=6-10, 2NT=10-12, 2♥=5♣-4+♥ 5-9, 2♣ = 6+♣ weak 2♦=inv+/♦4+, 3♦=4-8/♦4+, 3♣=Natural Inv, 3X=nat weak	1♦-2♣-? 2♦ = 5+♦/4+♣ or bal or any 4441 2♥/2♣ = 5+♦/4+M, 2NT = any 544 1♦-1M-2NT-3♣=Ask, then 3♦/3♥=6♦, No 3M/3M	
1♥		5	4♣	11-21hcp	1♣=5+♣ F1, 2♣=FG♣2+, 2♦=FG♦5+, 1NT=6-11(May have 4♣) 2♥=Normal raise, 3♥/3♣/3♦=♥4 3-6/♥4 7-9/♥4 10-11 2NT=FG 4+♥, 2♣=♥3, Inv 3♣ = 4+♥ 9-13, Any short, 3NT/4♣/4♦ = 4+♥ 9-13, Void L/M/H	1♥-2NT-? 3♣=any min 3♦/♥=extra bal/unbal 3♣/3NT/4♣= void ♣/♦/♠ 1♥-1♣/1NT-? 2♣ = 15+ any OR min 5+♥-4+♣ 2NT = 15+ 6♥-4m	2♣=drury /2♦= Natural 2♣=6-8, 4supp any short 2NT/3♣/3♦=9-11 4sup, ♣/♦/♥ short
1♠		5	4♥	11-21hcp	2♣=FG♣2+, 2♦=FG♦5+, 2♥=FG♥5+, 1NT=6-11 NF 2♣=Normal raise, 3♣/3♣/3♦/=♣4 3-6/♣4 7-9/♣4 10-11 2NT=FG 4+♣, 3♥=♣3, Inv 3NT = 4+♣ 9-13, Any short, 4♣/4♦/4♥ = 4+♣ 9-13, Void	1♠-2NT-? 3♣=any min 3♦/♥=extra bal/unbal 3♣/3NT/4♣= void ♣/♦/♥ 1♠-1NT-? 2♣ = 15+ any OR min 5+♣-4+♣ 2NT = 15+ 6♣-4m	2♣=drury /2♦= Natural 2NT =6-8, 4supp any short 3♣/3♦/3♥=9-11 4sup, ♣/♦/♥ short
INT				(14)15-17hcp Bal	2♣=Simple stayman (May no 4cards M) 2♦/2♥/2♠=transfer to ♥/♠/♣, 2NT = 1)both minors weak 2) 3♣=Puppet, 3♦=both minors FG, 3♥/♠=shortage♥/♠ GF 4♣/♦=Slam try 6+♥/♠, 4♥/♠= to play 4NT=Quantitative	1NT-2♦-2♣=4supp 2NT/3♣ = 4♥333 min/max 1NT-2♥-2NT=4supp 3♣/3♦ = 4♣333 min/max 1NT-3♣-? 3M=5M, 3♦=No 5M 1NT-2♣-2♦-2♥ = Weak at least 4-4M	1NT-(2♥)-? 2NT=♣ or any weak 3♣ = ♦ / 3♥=♠ 3♥=♠+minors, 3♣ = FG minors
2♣	*			Strong hand	2♦=waiting, 2♥/2♣=5+♠/♥ at least 2 top honor 2NT/3♣/3♦/3♥ = 6+♣/♦/♥/♠ at least 2+honor	2♣-2♦-? 2♥=24+bal or 4+♥+other, 2NT=22-23 2♣-2♦-? 2♣=4+♣, 3♣/3♦ = 6+m ,3NT = 5-5m 2♣-2♦-? 3♥ = 5+♣/4♦, 3♣=5+♦/4♣	2♣(any overcall)- P=0-3 or trap pass
2♦	*			(10)11-15 5♥4♣	2NT=asking, P/2♥/2♣/3♣/3NT/4♥/4♣= to play 3♦ = inv game 3♥/3♣ = mixed riase, 4♣=slam try ♥ 4♦=slam try ♣	2♦-2NT-3♣ = min no void 3♦ = Max unbal 3♥ = Max4504, 3♣ = Max 4540, 3NT = Max 4522	2♦-(minor overcall)-X = penalty
2♥		6		Weak ♥	2♣=Ask, 2NT/3♣/3♦=5+♣/♦/♠,3NT/4♣/4♦ = fit♥, short♣/♦/♠	2♥-2♣-? 2NT = any 4cards, 3♣ = short minor 3♦ = Short ♣ 3♥/3♣ = bal min/max	2M-(Overcall)-X = penalty
2♠		6		Weak ♠	2NT=Ask, 3♣/3♦/3♥=5+♥/♦/♣,3NT/4♣/4♦ = fit♠, short♣/♦/♥	2♠-2NT-? 3♣ = any 4cards, 3♦ = short minor	
2NT				(19)20-21 bal	3♣=Muppet 3♦/3♥=Transfers, 3♠=minors, 3NT=To play 4♣=♥ISL, 4♦=♠ISL, 4♥=♣ISL, 4♠=♦ISL	2NT-3♣-3♥-? 3♣ = Relay 3NT, 3NT = 5+♠/4+♥ 2NT-3♦-3♥-? 3♣ = Relay 3NT, 3NT = 5+♥/4♣	
3♣		6		preemptive	New suit = F1, 4♦=slam interest	2NT-3♣-3♥-? 4♣=ISL♣6/♥4, 4♦=ISL♣5/♥5	
3♦		6		Very aggressive NV vs V	New suit = F1, 4♣=slam interest		
3♥		6		wide range in 3rd seat	New suit = F1, 4♣=slam interest		
3♠		6			New suit = F1, 4♣=slam interest		
3NT	*	7		7+Major	4♣ = transfer your M, 4♦ = slam try your M, 4♥/4♠ = I know your suit, (to play)	3NT-4♦-? 4♥/4♠ = min 4NT = cue other M	
4♣		7		preemptive			
4♦		7		Very aggressive NV vs V			
4♥		7		wide range in 3rd seat			
4♠		7					
4NT				Ace asking	5♣=no Ace, 5♦/♥/♠/NT=Ace in ♦/♥/♠/♣	HIGH LEVEL BIDDING	
5♣		8		preemptive		fit ♣/♦ => 4NT= RKCB, Fit ♥/♠ => 4♠ = RKCB	
5♦		8		preemptive		RKCB 1430, DOP1, DEPO	